

2001 IN 2001: HOW A COMPLETELY ANALOG
FILM INSPIRED A DIGITAL REVOLUTION

Panelists
SYD MEAD
PETER HYAMS
ROBERT ABEL
DENNIS MUREN

Moderator
JACQUELYN FORD MORIE

In 1968, Stanley Kubrick transformed Arthur C. Clarke's science-fiction story into an intriguing genre film and, in the process, made history. Awarded the 1969 Academy Award for Achievement in Visual Effects, "2001: A Space Odyssey" defined the future and our place in it. The film created a new perspective of the world and inspired a generation of artists, scientists, and filmmakers to look beyond the limitations of things they know and tools they know how to use.

It has been five decades since humans first left the earth, and just about that long since John Whitney used an analog computer to bring life to ephemeral images. In that time, we have traveled into space and far beyond the reaches of our imaginations to create incredible visions of the distant past and the unimagined future.

This session brings together a stellar group of film industry veterans, historians, and visionaries to discuss Kubrick's "2001: A Space Odyssey." They take us on a stimulating journey through the film and beyond, showing how its influence extends far beyond the reaches of film, space, and time.

Syd Mead

Designer and visual futurist of such films as "Tron," "2010," and "Blade Runner."

Peter Hyams

Director, writer, and cinematographer, whose work includes "2010," "Timecop," and "End of Days."

Robert Abel

Pioneering computer graphicist whose work defined an industry.

Dennis Muren

Visual effects creator for "Star Wars," "The Abyss," "Jurassic Park," "The Phantom Menace," and "AI."

Jacquelyn Ford Morie

Pioneering computer graphicist and artist who is currently designing the future at the Institute for Creative Technologies.